

# Package: fisheye (via r-universe)

August 27, 2024

**Title** Transform Base Maps Using Log-Azimuthal Projection

**Version** 0.3.0

**Description** Base maps are transformed to focus on a specific location using an azimuthal logarithmic distance transformation.

**URL** <https://github.com/riatelab/fisheye>

**BugReports** <https://github.com/riatelab/fisheye/issues>

**License** GPL-3

**Depends** R (>= 3.5.0)

**Imports** sf

**Encoding** UTF-8

**RoxygenNote** 7.3.1

**Suggests** covr, tinytest

**Repository** <https://riatelab.r-universe.dev>

**RemoteUrl** <https://github.com/riatelab/fisheye>

**RemoteRef** HEAD

**RemoteSha** 9b45777cd31cb2623cf0f0ed4d8a5d8ab81e117c

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fisheye-package

*Package description*

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## Description

Base maps are transformed to focus on a specific location using an azimuthal logarithmic distance transformation.

## Author(s)

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Authors:

- Luc Guibard

## References

Hägerstrand, T. (1957). Migration and Area: A Survey of a Sample of Swedish Migration Fields and Hypothetical Considerations of their Genesis. Lund Studies in Geography, Series B, Human Geography, Department of Geography, University of Lund, Lund.

## See Also

Useful links:

- <https://github.com/riatelab/fisheye>
- Report bugs at <https://github.com/riatelab/fisheye/issues>

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fisheye

*fisheye*

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## Description

This function transform an sf layer with a fisheye transformation. Several methods are available. This is a visualisation method that should not be used for geospatial calculation (area, distances...). The output sf object has no CRS as it is not relevant.

## Usage

```
fisheye(x, centre, method = "log", k = 1)
```

**Arguments**

x	an sf object (POINT, LINESTRING, MULTILINESTRING, POLYGON, MULTIPOLYGON) to be transformed. This object needs to be projected (no lon/lat).
centre	an sf object, the center of the transformation. This object must use the same projection as x.
method	transformation method, either 'log' or 'sqrt'. See Details.
k	integer, factor to adjust the log transformation, higher values soften the deformation. See Details.

**Details**

The 'log' method transforms distances to center with:  $d' = \log(1 + 10^{-k} * d)$

The 'sqrt' method transforms distances to center with:  $d' = \sqrt{d}$

**Value**

A transformed sf object is returned.

**Examples**

```
library(sf)
ncraw <- st_read(system.file("shape/nc.shp", package="sf"), quiet = TRUE)
nc <- st_transform(ncraw, 3857)
ncfe <- fisheye(nc, centre = nc[100, ], method = 'log', k = 4)
plot(st_geometry(ncfe), col = "grey70", lwd = .2)
plot(st_geometry(ncfe[100,]), col = NA, lwd = 2, border = "red", add = TRUE)
```

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